



Wholehog Operating Software

The Wholehog 2 systems quickly became the industry standard console after debuting in 1995. Since then, Flying Pig Systems has evolved with a new line of Wholehog consoles that are leaps and bounds ahead of the now discontinued Wholehog 2 products.

With the current Wholehog Control Software and consoles, we've moved forward to offer you MORE features, options and accessories. The selection of modern consoles are suited to fit any budget and any production needs.

See for yourself why the latest Wholehog Control Systems are significantly MORE advanced than the discontinued Wholehog 2 products:

ONE UNIFIED CONTROL SYSTEM FOR ALL PRODUCTS
ROAD HOG FULL BOAR • ROAD HOG • WHOLEHOG 3 • HOG IPC • HOG 3 PC

IMPROVED HARDWARE SINCE WHOLEHOG 2:

- Bright, full color touchscreens with adjustable angle
- Up to two external ELO touchscreens supported
- Two dimmable LED Desklights provide two colors of illumination
- Internal Hard drive allows quick, continuous storing of show files
- Several hardware platforms available to match many different budgets and needs
- Fully equipped rack mount unit available
- Built-in Trackball used for both mouse functions and fixture positioning
- USB connectors support a wide range of accessories
- USB Flash drive support on Windows XPe products
- Audio input and output and dual built in speakers on Wholehog 3 console
- Four Encoders for direct parameter controls
- Internal battery for power loss protected shutdown on Wholehog 3 console
- Improved hinged leather armrest

MORE SHOW DATA UTILITIES THAN WHOLEHOG 2:

- Linux and Windows XPe based multi-process OS for increased stability
- Distributed Processing shares processing duties between devices
- USB DMX output expandability on Windows XPe products
- Timed Auto backup ensures show data is backed up on a regular basis
- Backup medium options: HDD, CDRW, ZIP, USB
- Show maintenance utilities

GREATER FIXTURE ABILITIES THAN WHOLEHOG 2:

- Unlimited DMX outputs, no limit to the number of DMX universes
- Library Model means all fixture share common parameter labels and programming functionalities
- Real World Values describe parameter settings with useful terminology
- "Replicate Fixtures" function to quickly add additional fixtures to an existing show
- "Change Type" function provides a simple method to replace fixture types without reprogramming
- Cloning of patch information by universe

BETTER PLAYBACK FUNCTIONALITY THAN WHOLEHOG 2:

- Powerful Mark and Move-In-Black features
- "Follow +" provides flexible cuelist timing
- Scenes allow direct access and playback of single looks
- Enhanced playback control customization
- Virtual master playback controls improve functionality
- Inhibitive group submasters provide active intensity master control
- "Leave in background" option for unlimited active playbacks across pages
- Improved trigger Macros with drop down clickable selection list
- Intensity Wheel on Wholehog 3 console provides live control of intensity parameters
- Rate Thruster Wheel on Wholehog 3 console provides live adjustment of cue fade and chase rate
- Tap Sync feature for timing of chases
- Dedicated "Live" key with 'Touch' and 'Suck' buttons for easy grabbing of live parameters
- Dedicated Assert key
- Improved "priority" assignments for cuelists
- Latchable flash buttons



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BETTER PROGRAMMING FEATURES THAN WHOLEHOG 2:

- Improved syntax is consistent throughout all functions
- Multiple editors can be opened at once
- Merge button for quick cue changes
- "Track backwards" options for cue changes
- Enhanced record options toolbar
- Global palettes allow sharing of information across fixture types
- Slots toolbar allows quick selection of fixture parameter settings
- Wheelset editor allows customization ordering of parameters on encoder wheels
- User definable intensity level adjustment quick keys
- Color Picker for visible color mixing selections
- Gel Chart provides quick reference to major gel colors
- Hue and Saturation parameters provide the ultimate control of color mixing parameters
- Remote focus using Hog3PC software
- Buddying functionality provides powerful fanning abilities
- Improved fanning from various start points
- Dedicated Fan Key
- Quick key shortcut for parameter max/min values
- Quick key shortcut for parameter invert (gobo rotation)
- Improved Highlight functionality with custom 'highlight' palette
- Lowlight feature with custom 'Lowlight' palette
- Back key for previous fixture selection
- Multi-level undo/redo

BETTER TIMING CONTROL OPTIONS THAN WHOLEHOG 2:

- Powerful clock and calendar triggering options
- Individual Timecode toolbars for each source and Individual Timecode enabling for each cuelist
- Sound control and CD playback controls with trigger macros on Wholehog 3 console
- Cuelists can be triggered by timecode from internal audio CD's on Wholehog 3 console
- Realtime Time and Date display and show stamping

BETTER USER INTERFACE THAN WHOLEHOG 2:

- Color coded output window and playback bars provide quick access to data
- Import and export user preferences between shows or consoles
- Enhanced user and console configuration options
- Editable spreadsheet displays provide additional programming and display abilities
- Dockable toolbars for easy console customization
- Compact editor modes allow more on-screen information
- Editable Aggregation of display information
- Copy and paste functionality in spreadsheet views
- Additive and non additive views
- Parked Output Window
- Clock toolbar indicates clock and calendar triggers in real time
- Control key and control toolbar for fixture commands
- Quick scroll functions for windows
- Custom resizing of windows
- Custom column ordering in spreadsheets
- Customizable default naming schemes
- Unlimited number of views
- User's Manual and help available in many languages

BETTER CONNECTIVITY THAN WHOLEHOG 2:

- Multiple consoles and platforms can be networked on same show
- Connectivity of multiple programming and playback wings
- Connectivity of multiple expansion wings
- Several visualizers supported directly via Ethernet
- WYSIWYG Console Edition free with every Wholehog 3 console

MORE DEVELOPMENT SERVICES SINCE WHOLEHOG 2:

- Dedicated development team continually improving and enhancing software
- Internal Testing Department ensures stability of new releases
- Software Testing Program allows access to beta software prior to release
- Customer input strongly desired and considered for future features and enhancements
- Monitored forums provide important information and resources: <http://forums.highend.com>