



Wholehog v3.1.0 Release Notes

Version: 3.1.0 (2672) October 30, 2009

Wholehog 3 Console and Rack Mount, Hog 3PC, Road Hog Full Boar, Hog iPC, Road Hog

Version 3.1.0 b2672 is a software update for all Wholehog Consoles. It includes performance enhancements and important bug fixes that increase the stability of your Wholehog Console.

Installation Notes

Upgrading Wholehog 3 Consoles

Wholehog 3 Consoles running 3.0.0 b2417 or greater can be upgraded to 3.1.0 b2672 via the software update button on the start screen using the FPSPKG installer. Wholehog 3 Consoles running pre-3.0.0 version software must be upgraded to 3.1.0 b2672 via the full install option in the bios menu using the ISO file. Failure to do so can result in touch screen and soft key button failure.

3.1.0 Performance

Faster Show Loads

Show loads are significantly faster than previous versions of Wholehog Software. Archived Show file expansion and library expansion are also noticeably faster.

Faster Client Console Logons

Logging a client console onto a show server is significantly faster.

Client Console Flash and Fader Response

Flash keys and I-faders on client consoles are smoother and more reliable.

Spreadsheet Efficiency

Spreadsheet windows such as the programmer and output windows are now optimized to draw data more efficiently, resulting in less window flicker and more reliable feedback.

Auto-Generate Palettes

Palette Auto-generation is faster and more reliable.

3.1.0 Feature Updates

E1.31 (sACN) Support

The fixture link port of the Road Hog Full Boar and DMX Processor 8000 now support output of DMX512 data over Ethernet in accordance the ESTA E1.31 protocol (sometimes called sACN). All 16 universes of the DMX Processor 8000 can be sent via E1.31 output while the Full Boar supports 12 universes. Configuration is done in the node settings window of the DP8000.

Windows 7

Hog3PC and the Wholehog Connectivity Driver are now both supported on 32-bit versions of Windows 7.

Live Cache

The Live Cache process has been removed from the system.

Cue Only Manual Crossfader Release Behavior

Manually crossfading a cue only cuelist will now release the previous cue using the motion of the crossfader instead of the release time of the list, allowing for more control over the transition of the two looks.

Manual Crossfader Cuelist Wrapping Behavior

Manually crossfading a tracking cuelist will now crossfade the state of the last cue into the state of the first cue of the list (wrapping) using the motion of the crossfader instead of the release time of the list, allowing for more control over the wrapping of a cuelist.

Road Hog Midi I/O

Road Hog image v1.4.0 with Hog3PC 3.1.0 b2672 adds support for use of the [M-AUDIO UNO USB Midi device](#) on the Road Hog console. (*Note: Unplugging and re-plugging this device from the Road Hog's USB ports during a show session is not yet supported.*)

Network Window

The OK and APPLY buttons have been removed from the network window. All changes made to network window cells such as net numbers and show notes are now applied immediately.

DMX Processor 8000 Menu Options

The network menu options on the front panel of the DMX Processor 8000 have been changed to match the port labeling on the back of the unit. The option that was previously labeled "HogNet" has been changed to "Console" and the option previously named "ArtNet" has been changed to "Fixture".

Wholehog v3.1.0 (Build 2672) Bug Fixes

- 1992 Redraw issue with merged cells
- 2274 Enable selection of all cells in a column between aggregate rows
- 2289 Changing fixture type doesn't update cells in open editors
- 2435 Show notes in Network window requires Apply
- 2801 Scroll position reset when moving between cues in a preview editor

3750 Top border of wait column cell not drawn during an active Xfade
4160 Preview editor won't hide columns in compact mode
4758 Drawing bug in aggregate row
4780 Cuelist gap re-draw issue when scrolling the window
4853 Cuelist Window rows not refreshing properly after cue deletes
4918 Values not always displayed in programmer compact view
5027 Network Window Aggregate separators disappear when column sort
5138 Cuelist Window doesn't refresh after copying range of cues
5155 Scrollbar doesn't adjust to a modified list view
5473 Can't scroll spreadsheets with hardware until they are given focus
5696 Show State preference is not stored in views
6258 Compact Mode right click menu collapse/expand not changing
6278 Spreadsheets need a default sub-sort order
6630 Output window not displaying last type name when priority changed
6832 Edit Fixtures - custom slot columns can disappear
6918 Cue Editors not storable in views
6924 Levels View - Parameters don't persist in views
6974 Levels view cells are not sizable
7010 Column order in View by DP does not persist when changed
7033 Changing priority in output window can croak the editor
7301 Reopening output window in compact causes jump toolbar to double
7310 Cue editor sometimes blank when opened in compact mode
7679 Croaker recalling view with output window in compact mode
7769 Programmer sometimes shows up blank in compact mode
8320 Right click menu on column header - show intensity box is empty
8602 Palette directory redraw problems
8633 Playback bar missing horizontal separator for list moved to master 1
8650 Naming of Views in view directory does not work
8700 Cursor toolbar keys stop scrolling windows after view recalled twice
8713 Aggregation option in Fixture Window does not work as expected
8947 Spreadsheet hidden column redraw issue
9083 New cues sometimes not displayed in cue list window
9171 Selection Order sorting causes jump toolbar buttons to be named first in range
9327 Update not removing editor modified status when close on update is disabled
9391 Column headers don't redraw correctly after Hide/Unhide function
9515 The Value Toolbar in the Levels window is able to have no selection
9519 Down Arrow in spreadsheet view causes crash
9542 Cleanup functions should not display in Levels window
9560 Park editor shows no values in compact mode
9627 Show State incorrectly applied after next then update in cue editor
9836 Cannot Collapse last fixture type in compact mode
10338 Merged spreadsheet cells select incorrectly
10340 Active spreadsheet cell border doesn't redraw properly when column is resized
10409 Output Window (compact) doesn't properly group fixtures together
10442 Network and Fixture window don't refresh when changing Enable Aggregation option
10446 Effects engine window doesn't refresh properly when cue editor is closed

10499 Vista: Shut down dialogue comes up behind parent windows
10675 Timecode toolbar - sluggish redraw with output window on external monitors
10754 Output window compact formatting changes when external monitors enabled
10815 Hidden spreadsheet columns can be unrecoverable
10817 Cuelist window doesn't redraw after recording multiple cues
10818 Cuelist window doesn't redraw after undo that affects multiple cues
10830 Flickering redraw of windows
10929 User can select the black fixture divider cells in an editor while in compact mode
11090 Fixture Window: Sub sorting by user number is broken after sorting by type
11135 Fixture Window does not always display last two fixtures at bottom of window
11138 Parked Window does not open in views
11222 Skip redundant packets of 0xff
11295 Local OBs do not perform well when programming on a client desk
11403 View Cue as compact and all parameter information is not there
11512 Network window displays information incorrect when changing the net number
12202 Network window does not always show vertical scroll bar when it should
12519 FX engine window comes up in incorrect size
12596 View by DP window - DP selection box can steal focus from command line
12628 DP2K will reset when patched to for the first time
12645 Record to Playbacks sometimes not working with Hog 3PC
12648 Recalling Views causes FPS Exception in certain test show files
12654 Full Boar - external DVI monitors will take the place of the internal monitors
12743 Remove unused button from preferences/default timing
12819 Auto-generate palettes is slow
12826 'Unable to make change to the schedule' when adding 1 fixture from the entire library
12849 DP2K's reset or display a malloc error when abusing playback on large shows
12865 Get rid of need to apply changes to the network window
12887 Auto Palettes menu - default highlighted button is 'Cancel', this should be generate
12895 Changing show description and hitting apply causes visualizer to lock up
12906 Allow Hog3PC installation on Windows 7
12931 No control for some single parameter fixtures
12954 Get rid of column sorting in Levels View
12959 Show/Hide options need to be grouped in the right click menu for column headers
12963 Selection feedback in cue editor disappears when changing cues
12986 Stretching the playback bar with a Scene on Master 2 causes stray white line to appear
13015 Remove live cache process
13126 Hog3PC needs updated ELO drivers for Windows 7 Support
13127 Hog3PC installer not giving touchscreen install option on Windows Vista
13128 Add Cyberlight 2.0 to full v4 library
13129 Enable Connectivity Driver for Windows 7
13137 Manual Xfaders on tracking lists should use fader travel to release tracked look
13150 Output window needs throttling for abusive workloads
13153 Stomping a baseless effect cuelist with a base value cuelist results in a snap